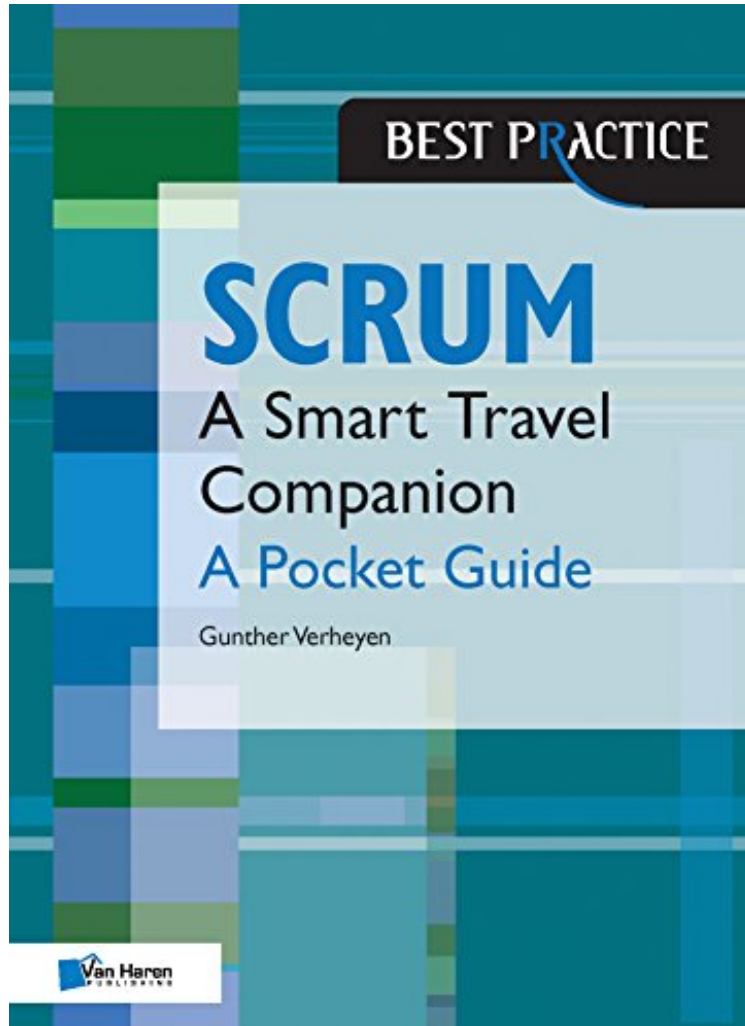


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## Scrum - A Pocket Guide (Best Practice (Van Haren Publishing))

*Gunther Verheyen*

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**Gunther Verheyen : Scrum - A Pocket Guide (Best Practice (Van Haren Publishing))** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Scrum - A Pocket Guide (Best Practice (Van Haren Publishing)):

2 of 2 people found the following review helpful. Want to learn Scrum? This is a complete guide and more ...By Ronald Fatalla Scrum - A Pocket Guide book really explained in detail and in broader context plenty of information about the basic of scrum - roles, principles, rules and Scrum on the next level. I couldn't be more happier as an experience Agile practitioner myself I have learned a great deal about Scrum on top of what I already knew. The book is very handy and is essential guideline for anyone working as part of a scrum team or coaching others in applying the framework for themselves. 5 of 5 people found the following review helpful. Get a second wind By Dawid Pytel Usually when we start our adventure with Scrum, we focus on what is the most visible and seemingly the easiest to change or introduce: meetings, artifacts, new roles. Very quickly we lose the essence of agility, understanding why we do it. I

recommend this book to anyone that either begins his adventure with Scrum or just... hit the wall. I wish I had read it before. With this book you will understand extremely important foundations of Scrum and answers for all your "whys" based on empirical approach, inspectadapt and essence of self-organization. 3 of 3 people found the following review helpful. One of the best books on Scrum ever written! By RAFAL WYWIOL One of the best books on Scrum ever written. Gives a lot of "whys" behind roles, ceremonies and artifacts. Together with "Software in 30 days" and "Essential Scrum" makes the Scrum library almost complete.

This pocket guide is the one book to read for everyone who wants to learn about Scrum. The book covers all roles, rules and the main principles underpinning Scrum, and is based on the Scrum Guide Edition 2013. A broader context to this fundamental description of Scrum is given by describing the past and the future of Scrum. The author, Gunther Verheyen, has created a concise, yet complete and passionate reference about Scrum. The book demonstrates his core view that Scrum is about a journey, a journey of discovery and fun. He designed the book to be a helpful guide on that journey. Ken Schwaber, Scrum co-creator says that this book currently is the best available description of Scrum around. The book combines some rare characteristics:

- It describes Scrum in its entirety, yet places it in a broader context (of past and future).
- The author focuses on the subject, Scrum, in a way that it truly supports the reader.
- The book has a language and style in line with the philosophy of Scrum.
- The book shows the playfulness of Scrum.

David Starr and Ralph Jocham, Professional Scrum trainers and early agile adopters, say that this is the ultimate book to be advised as follow-up book to the students they teach Scrum to and to teams and managers of organizations that they coach Scrum to.